
emoji-unicode Documentation

Release 0.1

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API Reference

If you are looking for information on a specific function, class or method, this part of the documentation is for you.

1.1 API

1.1.1 Helpers

`emoji_unicode.replace(txt, callback)`
Replace all unicode emojis in a given text

Parameters

- **txt** (*str*) – Text source to be parsed
- **callback** (*callable*) – A callable that should accept a instance of *Emoji* and return a str to replace the match

Returns Parsed text with all the emojis replaced by the callback result

Return type str

`emoji_unicode.normalize(code_points, separator=u'-')`
Normalize a code point removing joiner characters such as emoji variations, Zero Width Joiner and leading zeros

Parameters

- **code_points** (*str*) – code points separated by an hyphen or the separator param value
- **separator** (*str*) – The separator used to split the code points, process them and merge them back

Returns Code points with no joiner chars, leading zeros, and lower cased.

Return type str

1.1.2 Emoji Object

`class emoji_unicode.Emoji(unicode)`
Emoji is used in the process of `replace()` unicode emojis in a text

Parameters **unicode** (*str*) – Unicode emoji

code_points

Code points representing the unicode emoji, the result is normalized as by `normalize()`

Returns Code points representing the emoji, with no joiner chars and lower cased, ie: 1f3c3-1f3fc

Return type str

Additional Notes

Design notes, legal information and changelog are here for the interested.

2.1 Changelog

2.1.1 0.1

- Initial release

2.2 License

The MIT License (MIT)

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